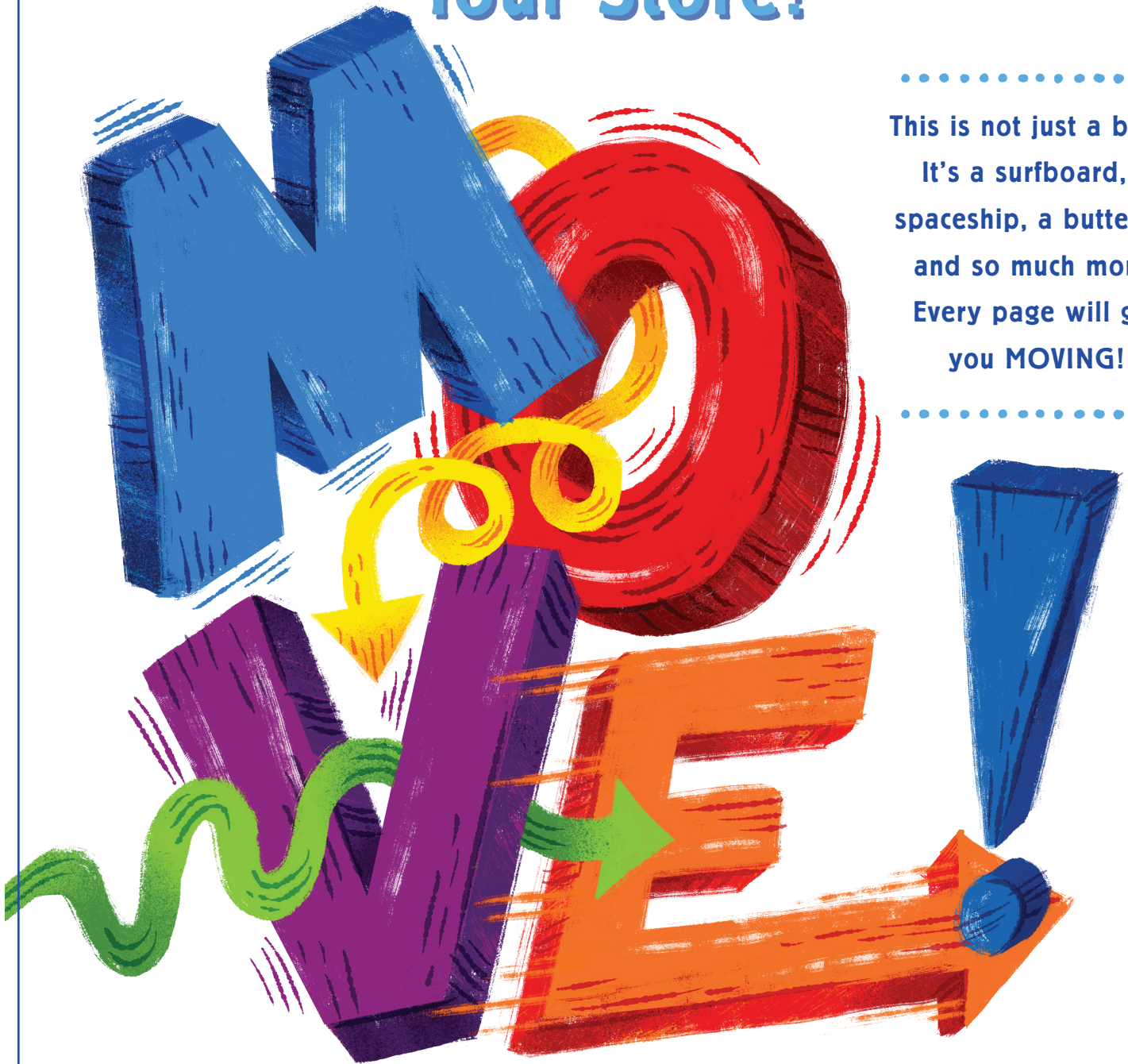


Host a MOVE! Storytime in Your Store!



.....

This is not just a book.
It's a surfboard, a
spaceship, a butterfly,
and so much more!
Every page will get
you MOVING!

.....



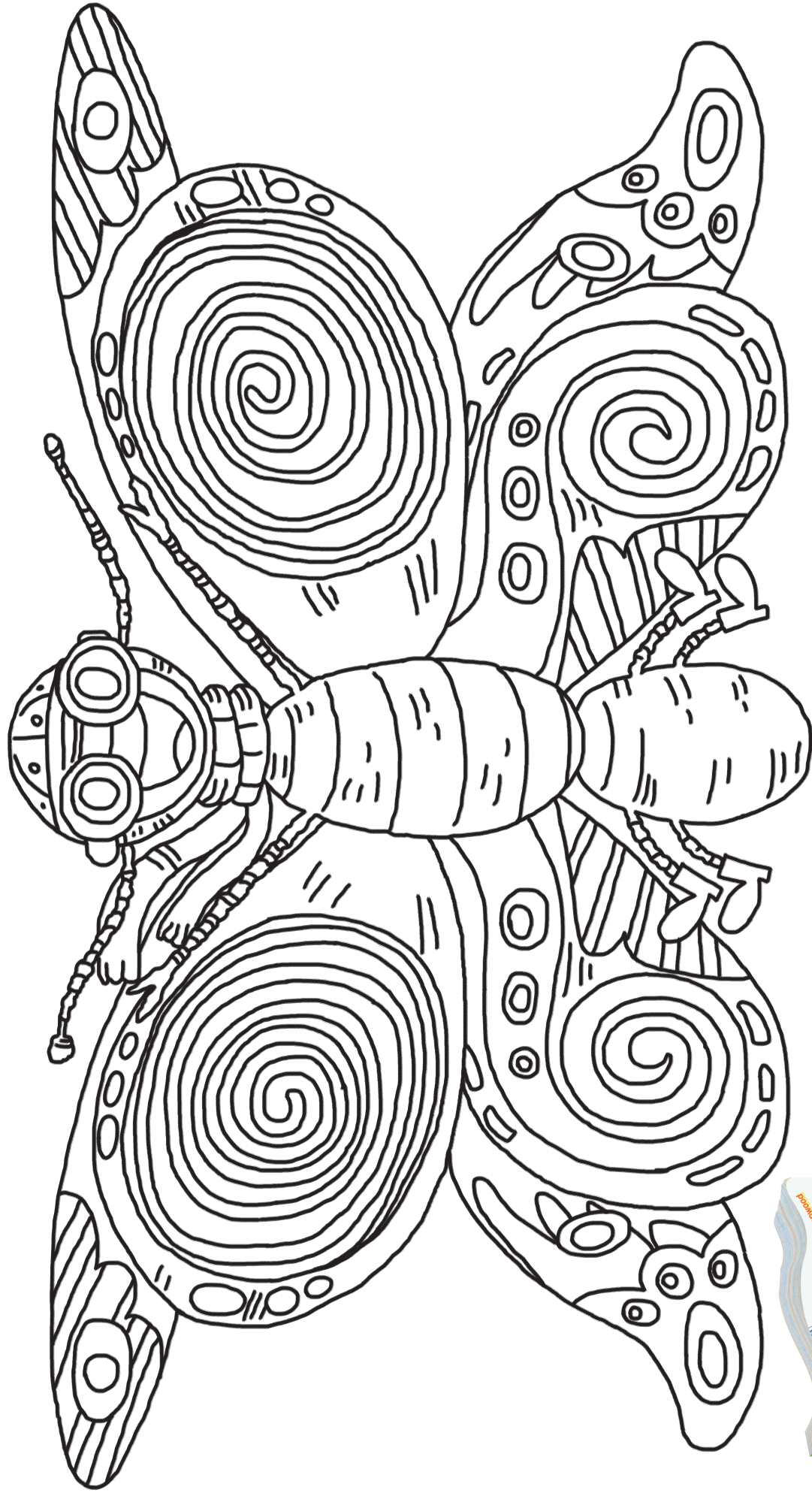
Watch the video: <http://bit.ly/getupandmovebook>

SUGGESTED ACTIVITIES

- Activity and coloring sheet
- Make a steering wheel

RECOMMENDED MATERIALS

- Crayons, markers, colored pencils
- Kid-safe scissors



workman

Color this butterfly and all of its rings. : Can you flutter this page like butterfly wings? : And fly around looking for colorful things?



Drive a bumpy
road. Hold tight!

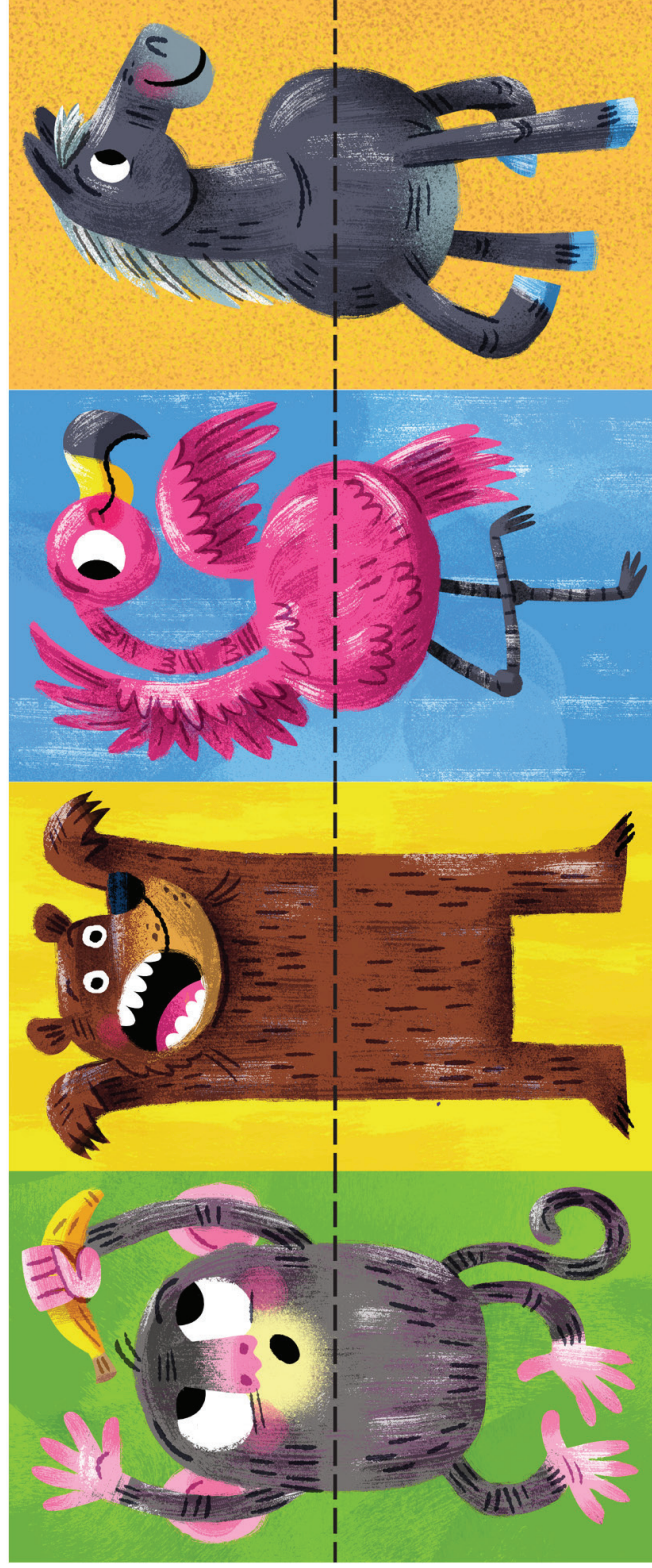
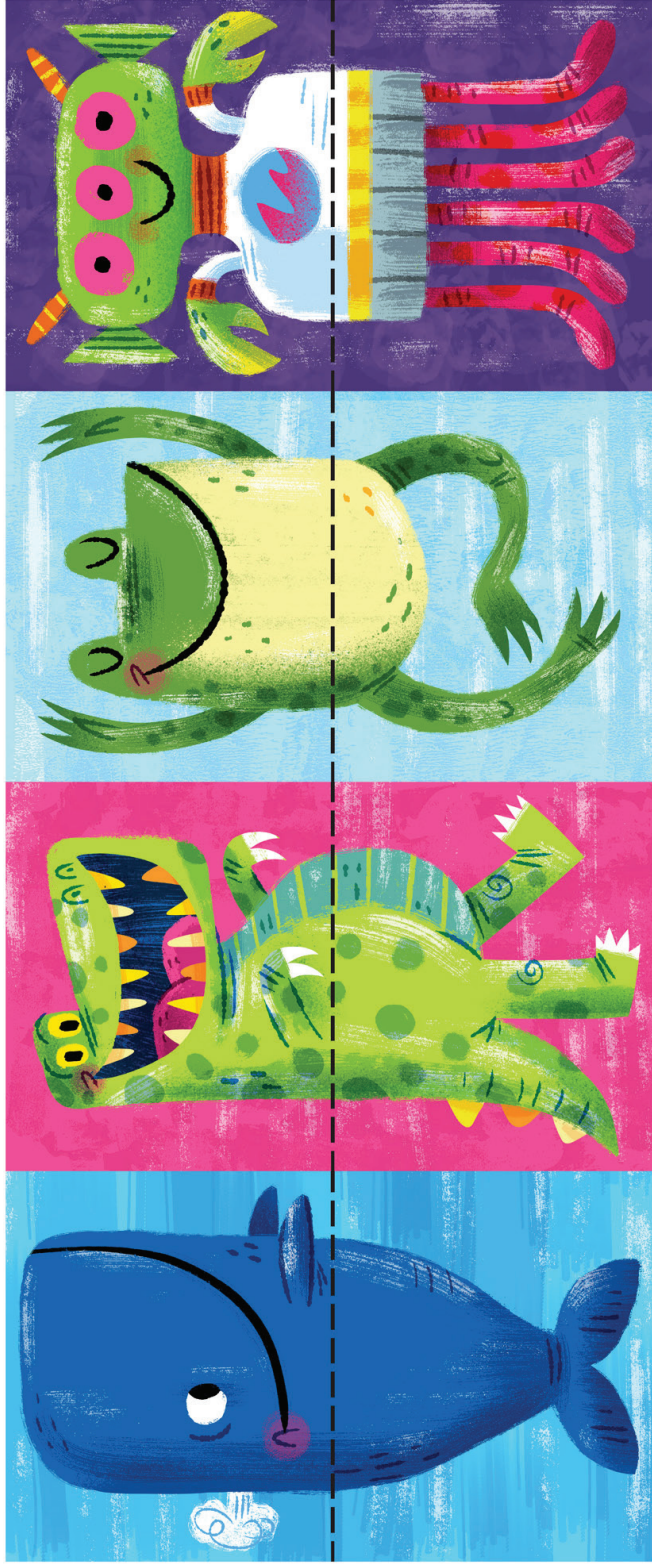
Go up. Go down.
Turn left! Turn right!





workman

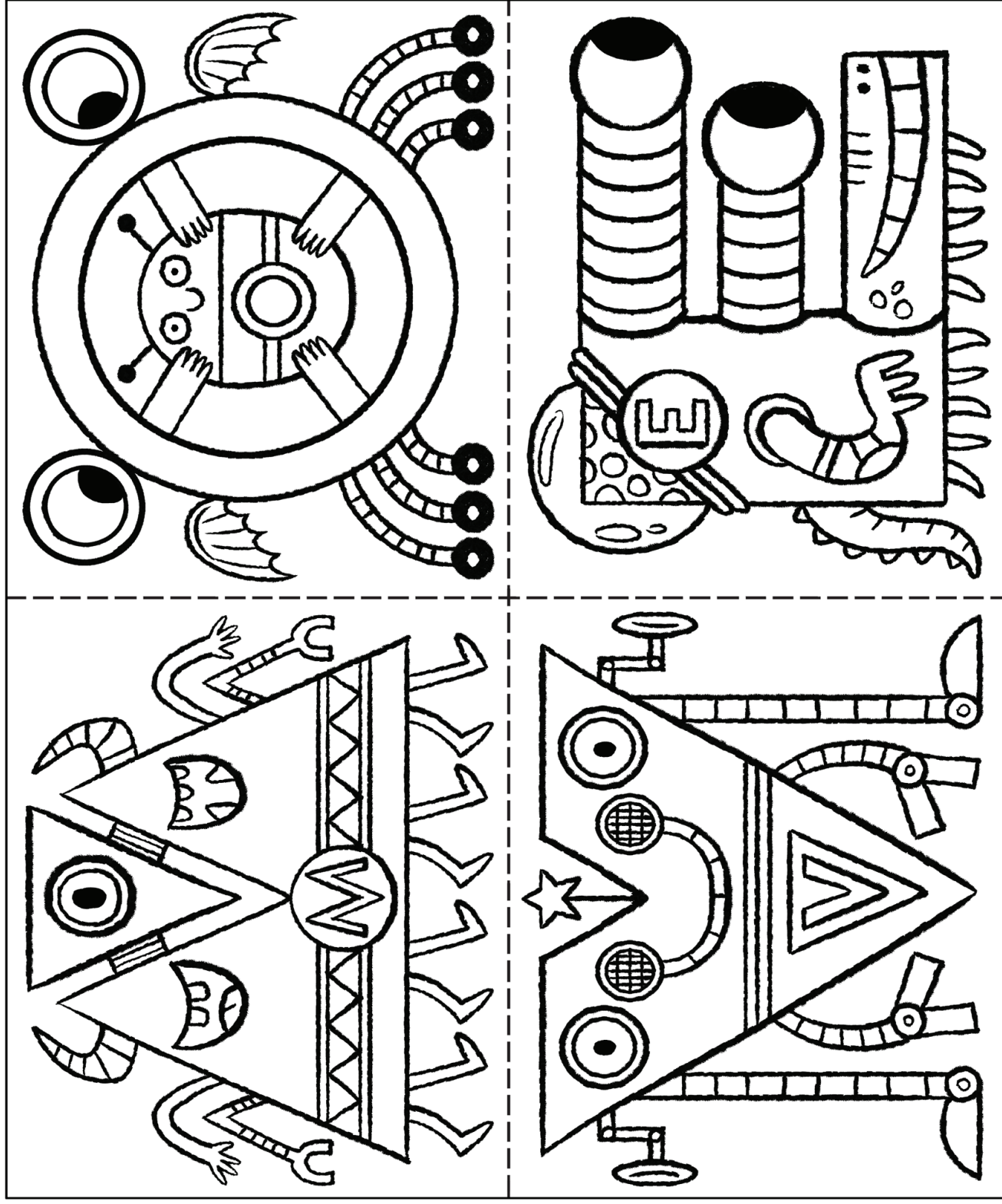
- 1) Print out.
- 2) Cut out the 8 mix-n-move cards
- 3) Cut along dotted line to divide each card.
- 4) Start by matching the tops and bottoms.
- 5) Make the sound the MOVEMENT of each set (ex: spin like an alien, while making alien sounds).
- 6) Mix up the tops and bottoms of the cards.
- 7) Act like the mixed-up creatures (ex: frog top/horse bottom rabbit like a frog, while trotting around like a horse).





workman

- 1) Print out a sheet for each player.
- 2) Color the aliens.
- 3) Hide the aliens.
- 4) When a player finds an alien, they have to make a silly alien sound.
- 5) The first person to find all 4 aliens and spell MOVE wins.
- 6) For added alien-finding fun, have the players carefully spin around each time they find an alien as they make their silly alien sounds.





workman

- 1) Print out.
- 2) Design your own snake pattern and color each snake.
- 3) Cut out the three snakes.
- 4) Place the snakes around the book on the floor.
- 5) Jump over the "EEK" creek while avoiding the snakes.
- 6) For an extra challenge, print out additional snakes and create a maze or obstacle course of snakes to avoid as you leap over the "EEK" creek!

